

REFEREE INFORMATION / INSTRUCTIONS

CMO35 WEB-SITE: www.cmo35.com

Rules: CMO-35 uses the F.I.F.A. Laws of the Game with a few changes. Unlimited substitutions are allowed. On throw-ins the defensive team may sub if the throwing team subs. Sliding-Tackles are NOT allowed. Please see the complete explanation of this rule change on the Website (**Rules**). Each team will have two 'Captains' (Coordinator & Captain). Only these two players are allowed to speak to the Referee.

Schedule: The Referee schedule when available will be on the Web-site on the *Rosters/Forms* page under "Schedule Fall 2011"

Referee Fee: \$60.00 per game. Be sure to collect the fee from the Home team BEFORE the game starts. Also, \$10.00 per game report submitted to Web site by the following Tuesday (paid by the League at end of season).

Start time: All games start at 9:30 am. A 15-minute grace period is required. After the 15-minute grace period you may choose to stay longer or leave, in either case you are to be paid. **Games are to be started as soon as both teams have a minimum of 7 players.**

Rosters and Passcards: The Referee is required to Print out both team rosters from the Web site before each game. Teams will NOT have Rosters. THE WEB-SITE ROSTERS ARE THE ONLY ACCEPTED ROSTERS. Rosters posted on the Web site Friday morning, printed by the Referee are the Official Rosters for the following Sunday's game. **DO NOT accept** any other Roster! If a player's name is not on the Web-site Roster they are **not registered and CANNOT play. NO EXCEPTIONS TO THIS RULE.** ALL Players are required to give you a passcard. If a player or team is missing passcard(s) they can play IF they produce a valid picture ID – HOWEVER you must note this in your game report. These players/teams will be fined by the League. **VERY IMPORTANT: IN ALL CASES THE PLAYER'S NAME MUST BE ON THE WEB-SITE ROSTER.**

New Rule changes 2011: The Referee will check in ALL players before the game to confirm the player's name on the roster, passcard and correct jersey number. Only the team captains may address the referee. Both teams must be on the same side of the field; Home team chooses side. All ADULT spectators must be no less than 20 feet from team areas or, when requested by the referee, on the opposite side of the field.

Cards: ALL CARDS (Red & Yellow) must be reported to the League Website: (See **After The Game** below). If a player receives a Red card you do **NOT** have to keep his passcard. When submitting your game report through the Web-site be sure to list: Player's name, card issued (caution or sendoff) and reason for card. Please give detailed information when reporting a Red card. This information will be used to determine the number of games that player is suspended. Please remember to report ALL cards, as yellow cards do accumulate for game suspensions.

After the Game: Return the passcards to the team coordinators (this may be done after team check-in). **Report the score and ALL cards red OR yellow.** Also report ANY other issues encountered before, during or after the game, ANYTHING! Please send your report as soon as possible to the League Website. Once on the website be sure to enter your name, email address and the score (your name & email help to verify who you are). Also, enter detailed information on **ANY CARDS** issued (Cautions or Send Offs) or any other issues, no lines, nets, passcards, team behavior, etc. When a player receives 3 Yellow Cards in a season he will receive a 1 game suspension. Whenever possible please report the score and cards issued no later than Tuesday following the game. Remember, you receive \$10 for every game report submitted **by Tuesday following the game.**